

DISFIDA

Fast Tactical Clashes in Renaissance Europe



Disfida (archaic Italian for Challenge) is a tactical board game of 16th-century knightly combat. Command elite armored champions in **legendary clashes** — from the duels of Barletta and Trani to the brutal mists of Guînes. Steel, tactics and chivalric honor will decide the fate of nations.



Simultaneous
Tactical Play



Three different
game modes



Solo play
included



Up to 8 players
with the expansion



●●●○○ Complexity
●●●●○ Strategy
●○○○○ Luck
●●●●○ Interaction